



KOBE UNIVERSITY



Takenao Ohkawa, Vice dean
Graduate School of System Informatics

Kobe City



**6th largest city in Japan
population 1,540,000**

Kobe City



**6th largest city in Japan
population 1,540,000**

Kobe University's Core Values

真摯

Integrity



Freedom

自由

Cooperation

協同

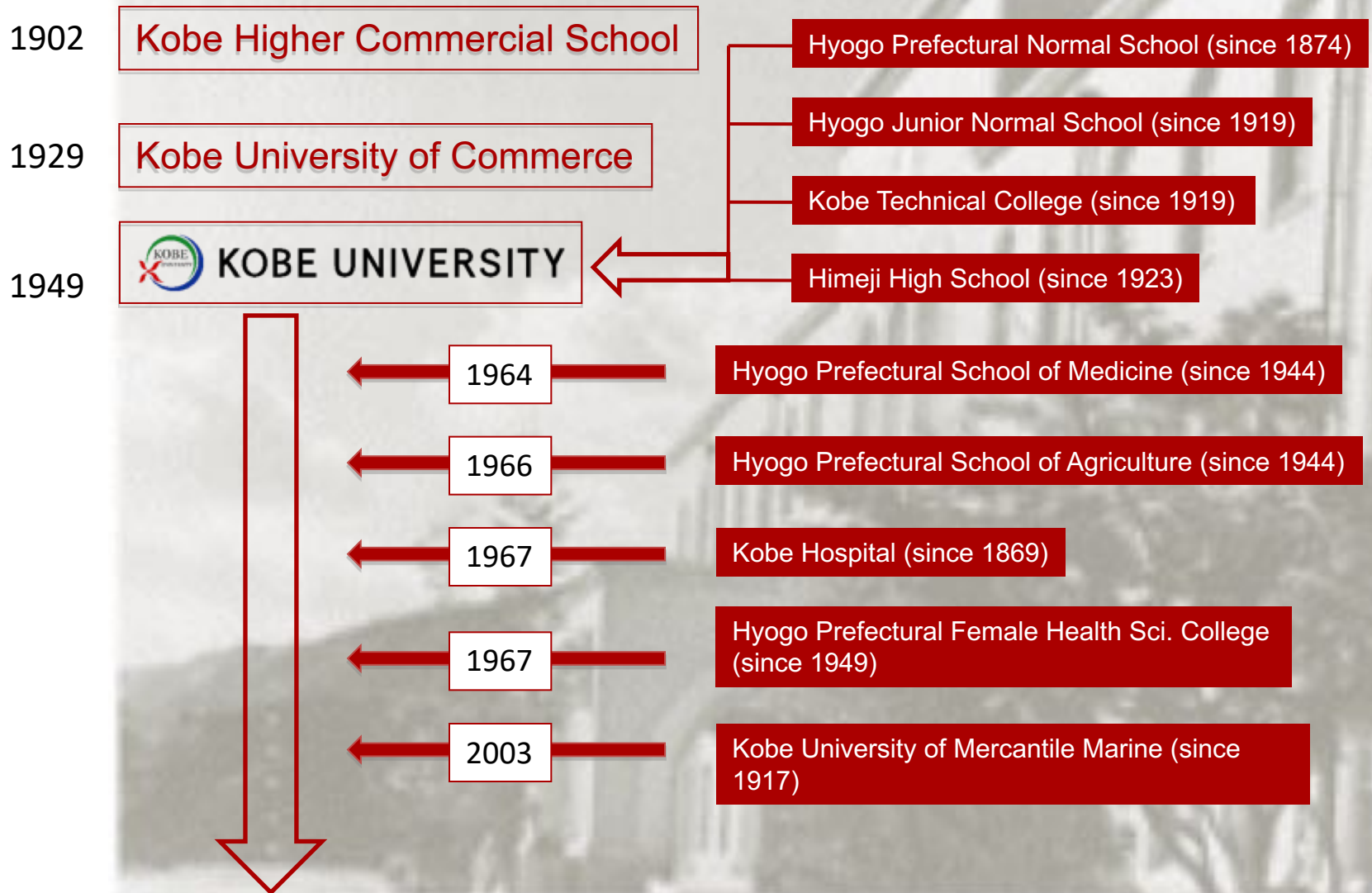
Our Vision

“Initiative for Excellence”

Kobe University – towards an outstanding research university excelling in advanced and integrated research in the humanities and sciences



116 Years of History



10 faculties/schools & 15 graduate schools

Faculties & Schools

(Undergraduate)

Faculty of Letters

Faculty of Global Human Sciences

Faculty of Law

Faculty of Economics

School of Business Administration

Faculty of Science

School of Medicine

Faculty of Engineering

Faculty of Agriculture

Faculty of Maritime Sciences



Graduate Schools

Graduate School of Humanities

Graduate School of Intercultural Studies

Graduate School of Human Development and Environment

Graduate School of Law

Graduate School of Economics

Graduate School of Business Administration

Graduate School of Science

Graduate School of Medicine

Graduate School of Health Sciences

Graduate School of Engineering

Graduate School of Agricultural Science

Graduate School of Maritime Sciences

Graduate School of International Cooperation Studies (GSICS)

Graduate School of System Informatics

Graduate School of Science, Technology and Innovation



Research Organizations

Research Institute for Economic and Business Administration

Organization for Advanced and Integrated Research

Global Strategy of Kobe University

Institute for Promoting International Partnerships

**Office of
Americas**

Honolulu Office

**Centre for EU
Academic
Collaboration**

Brussels Centre

Kraków Office

**Center for Asian
Academic
Collaboration**

China Office

Beijing Research Base

Hanoi Base

North America
Inter-University 11
Inter-Faculty 19

Europe
Inter-University 61
Inter-Faculty 78
(Double Degree Programme 11)

Asia
Inter-University 76
Inter-Faculty 111

Central & South America
Inter-University 5
Inter-Faculty 3

Africa
Inter-University 1
Inter-Faculty 13

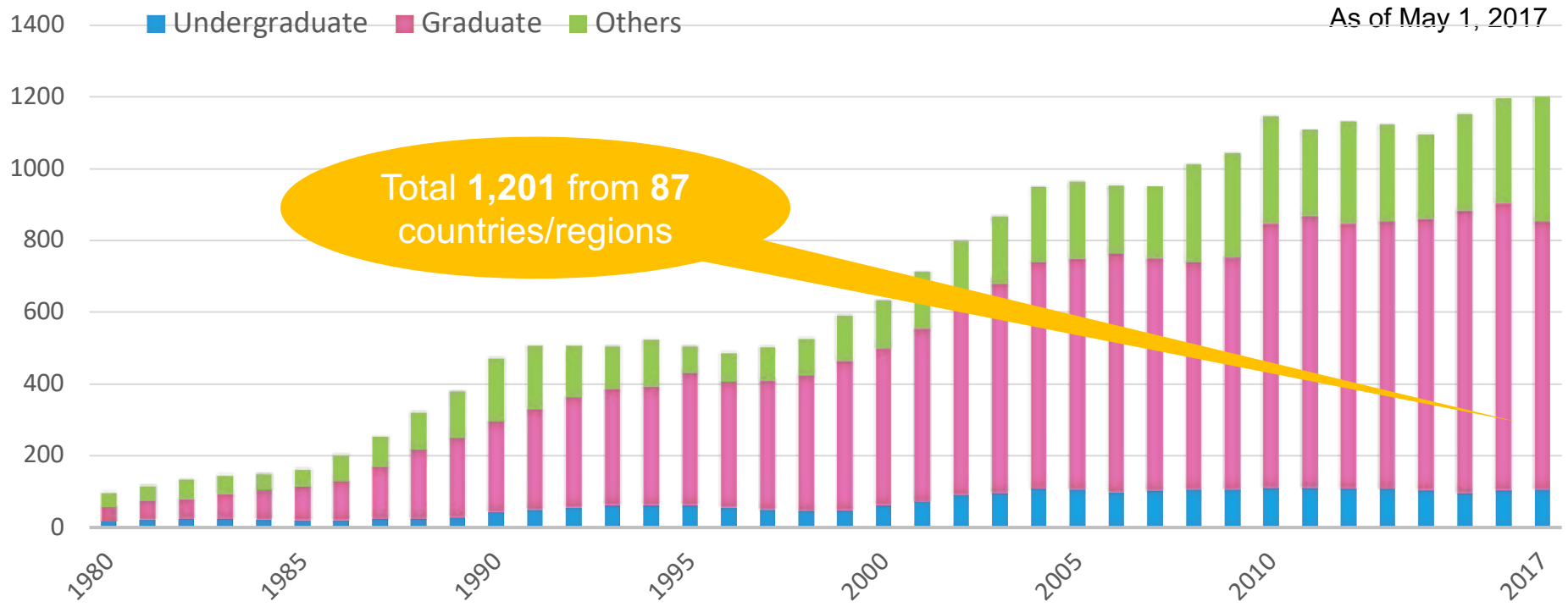
Middle East
Inter-University 2
Inter-Faculty 3

Oceania
Inter-University 4
Inter-Faculty 4

As of May 1, 2017

334 universities & institutes holding Academic Agreements with KU

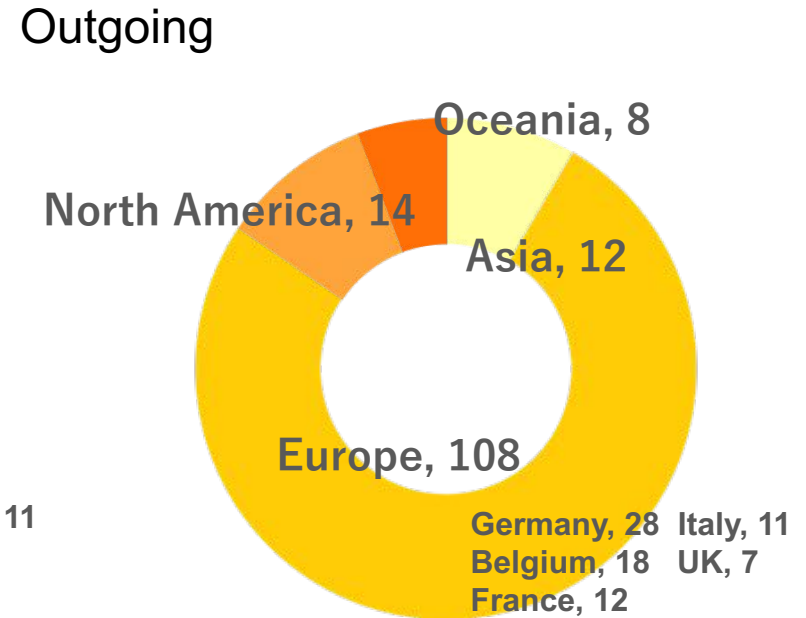
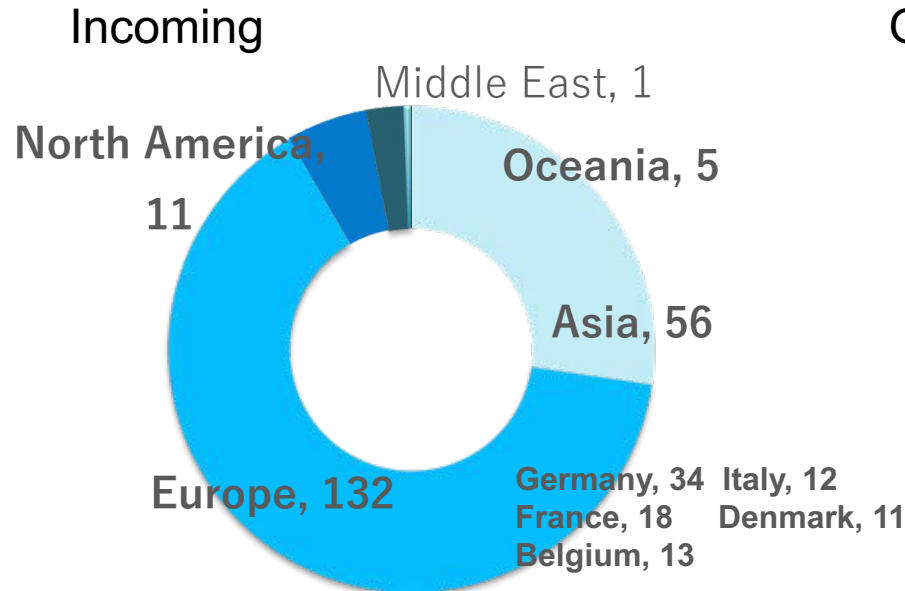
Number of Overseas Students



Mobility of Students

- The Number of Exchange Students**

As of May 1, 2017

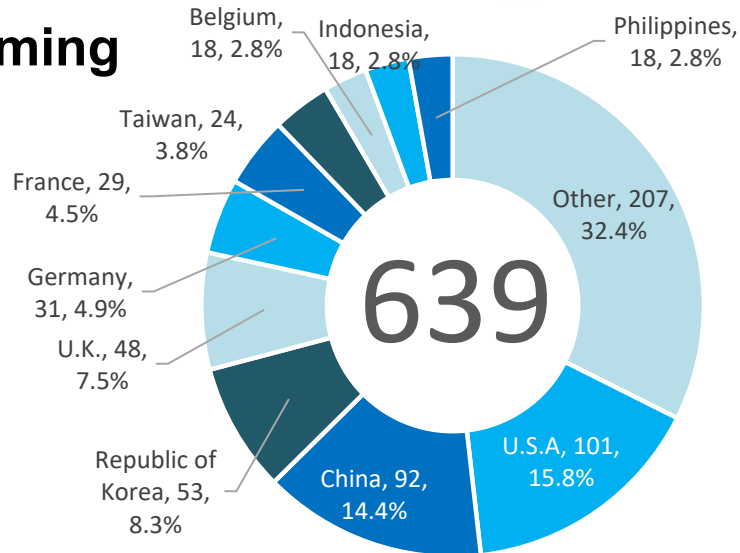


- The Number of Outgoing Students (2015-2016)**

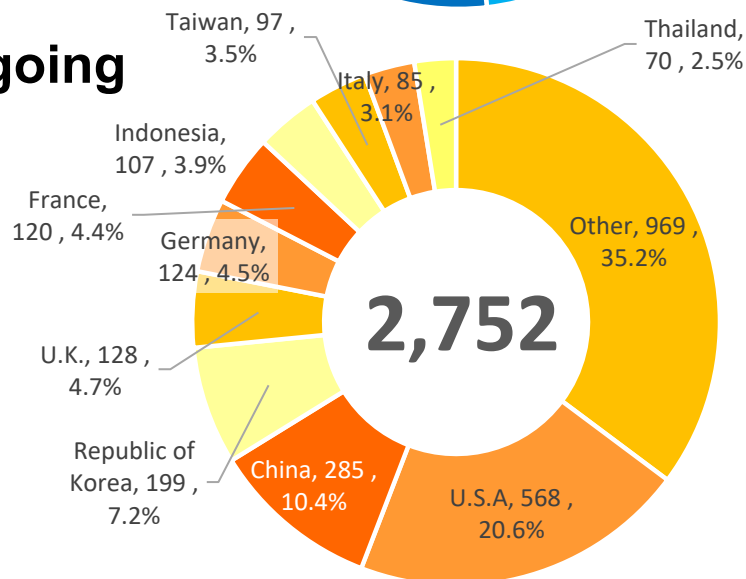
Based on Exchange Agreements	Language Training Program	Internship	Global English Course	Privately-Financed	Others	Total
142	37	36	63	79	527	884

Researcher exchange & Joint research projects

Incoming



Outgoing



Number of joint research projects (Top Ten Ranking)

1	USA	71
2	South Korea	26
3	France	22
4	China	21
5	U.K.	20
6	Germany	20
7	Australia	14
8	Canada	12
9	Taiwan	10
10	Thailand	10

Total: 318 (46 countries/regions)

(As of May 1, 2017)

Overseas deployment for young researchers
More than 140 researchers (2009-2017)

Graduate School of System Informatics



Outline — Positioning

(Undergraduate)

(Master & Doctoral Programs)

Graduate School of Engineering

Architecture



Architecture

Civil Engineering



Civil Engineering

Electrical & Electronic Eng.



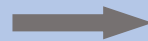
Electrical & Electronic Eng.

Mechanical Eng.



Mechanical Eng.

Chemical Sci. & Eng.



Chemical Sci. & Eng.

Comput. Sci. & Systems Eng.



Grad. School of System Informatics

Systems Science

Information Science

Computational Science

The Graduate School of System Informatics was established in 2010.

Outline — Positioning

(Undergraduate)

(Master & Doctoral Programs)

Graduate School of Engineering

Architecture



Architecture

Civil Engineering



Civil Engineering

Electrical & Electronic Eng.



Electrical & Electronic Eng.

Mechanical Eng.



Mechanical Eng.

Chemical Sci. & Eng.



Chemical Sci. & Eng.

Comput. Sci. & Systems Eng.



Comput. Sci. & Systems Eng.



Before
(until 2009)

Outline — Positioning

(Undergraduate)

(Master & Doctoral Programs)

Graduate School of Engineering

Architecture



Architecture

Civil Engineering



Civil Engineering

Electrical & Electronic Eng.



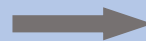
Electrical & Electronic Eng.

Mechanical Eng.



Mechanical Eng.

Chemical Sci. & Eng.



Chemical Sci. & Eng.

Comput. Sci. & Systems Eng.



Grad. School of System Informatics

Systems Science

Information Science

Computational Science

The Graduate School of System Informatics was established in 2010.

Outline — Faculty Staff and Students

Graduate School of Engineering & Faculty of Engineering Graduate School of System Informatics

Faculty members

Faculty members : **137/41**

Professors	53/19
Associate Profs.	52/12
Senior Assist. Profs.	1/5
Assistant Profs.	27/4
Assistants	4/1

Students

Students : **3,435** (incl. 505 women)

Undergraduate Students	2,404 (incl. 345 women)
Master's Course Students	694/155 (incl. 103/24 women)
Doctoral Course Students	128/54 (incl. 24/9 women)
Foreign Students (Undergraduate)	36 (incl. 8 women)
Foreign Students (Master & Doctor)	66/31 (incl. 26/10 women)

As of May 2017

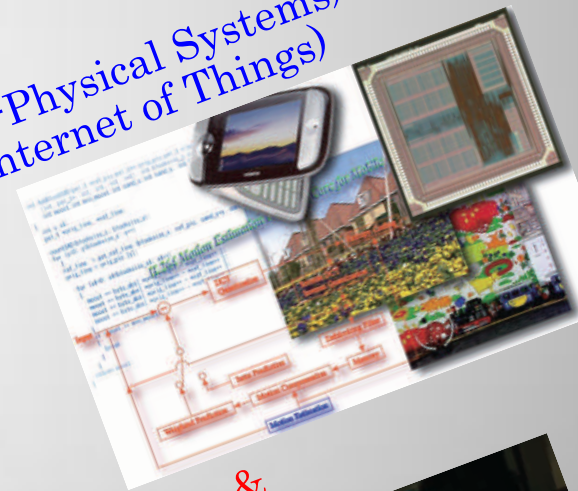
Outline — Scope & Organization

- To contribute to the development, processing, and utilization of “**System Information**”.
- System information: **meaningful information** within large-scale, complex systems based on high-speed, large-capacity computing technologies.
- System: not refer to the so-called information system, but rather to **broad systems** covering a variety of areas, from engineering to nature and society.

Graduates: 209
International students: 31
Faculty members: 41 (May 2017)

Department	Division
Systems Science	Fundamentals of Systems Science
	Innovation of Systems Science
Information Science	Foundation of Information Science
	Intelligent Informatics
Computational Science	Fundamentals of Computational Science
	Innovation of Computer Science

CPS (Cyber-Physical Systems)
with IoT (Internet of Things)



Computational Science &
Engineering



Department — Systems Science

Division	Research Group	Research Topics
Fundamentals of Systems Science	Systems Planning	Operational Research, Production Systems Engineering, Social Systems Engineering, Optimisation, Multi-Agent System, Management Engineering, Decision Support Systems, Engineering
	Optimum System Design	Optimization, Optimum Structural Design, Optimal Control, Robotics, Adaptive Analysis, Image Recognition, Biomechanics
	Applied Optics	Instrumentation Optics, Information Photonics, Computational Optics, Physical Optics, Image Processing, Optical Tomography, Optical Data Storage, 3D Display System, Optical Supercomputing, Quantum Information Science
	Systems Control	Control Systems Theory, Systems Optimization, Computer Aided Design of Control Systems, Robust Control, Advanced Control, Optimal Control, Vibration Control, Hybrid Systems, Large Scale Systems, Modeling
Innovation of Systems Science	Mathematical System Analysis	Optimal Control Theory, Inverse Problem, Differential Operator Theory, Nonlinear PDE's, Numerical Analysis, Distributed Control System Theory, Infinite Dimensional Dynamical System, Distributed Stabilization Theory, Variational Problem
	System Analysis	Condition Monitoring, Safety Management System, Maintenance Science, Inverse Analysis, Intelligent Robotics, Sensor Fusion, Robot-Human Interaction, Tele-Operation System, Soft Computing
	Intelligent Systems	Intelligent Decision Making, Virtual Reality, Mixed Reality, Medical Engineering, Computer Aided Diagnosis and Treatment
Applied Robot Science (Mitsubishi Electric Corporation)	Applied Robot Science	Manufacturing System, Instrument and Control System, Motion Planning System, Robot Control System, Human Interface System

Systems approach and problem-solving skills for effectively practicing analysis and synthesis, with a focus on large-scale complex systems

Department — Information Science

Division	Research Group	Research Topics
Foundation of Information Sciences	Mathematical Logic and Statistics	Mathematical Logic, Mathematical Statistics, Foundations of Mathematics, Foundations of Informatics, Axiomatic Set Theory, Model Theory, Proof Theory, Computability Theory
	Processor Architecture	Processor Architecture, VLSI systems, VLSI Memory, Low Power Design, Media Processing
	Software Science	Logic Programming, Declarative Programming, Declarative Programming, Programming Language Processing Systems, Theorem Provers, Combinatorial Optimization, SAT
	Telecommunications	Information and Communication Engineering, Protocol Design, Performance Evaluation, Parallel and Distributed Processing, System Software
Intelligent Informatics	Integrated Information Systems	Integrated Circuit Design, Electromagnetic Compatibility, Advanced Packaging, Ubiquitous Hardware Systems, Hardware Security
	Knowledge and Information Processing	Biodata Processing, Agricultural Data Processing, Information Retrieval, Content Analysis, Network Analysis, Data Integration, Data Mining, Statistical Machine Learning, Large-scale Data Analysis
	Media Informatics	Speech/Image/Movie Recognition, Media Integration, Semantic Understanding, Dialogue/Conversation Processing, Intelligent Communication, Universal Communication, Disaster Information Processing, Music Information Processing, Signal Processing, Pattern Recognition
	Emergent Computing	Emergent System, Autonomous Decentralized System, Mathematical Programming Model, Agent Model, Adaptation/Learning Algorithm, Scheduling, Interaction
Kansei and Media Art (ATR)	Kansei and Media Art	Human-Robot Interaction Technology, Voice Interaction Technology, Haptic Interaction Technology, Communication Media, Partner Media, Media Presentation Technique, Multilingual Speech Translation, Situation Recognition Technology, Network Robotics

From basic theories related to information science and utilization of valuable information, to the social application

Department — Computational Science

Division	Research Group	Research Topics
Fundamentals of Computational Science	Basics of Computational Science	Numerical Analysis Finite Difference Method, Finite Element Method, Parallel Algorithms, Large Scale Simulation, Program Tuning Tools, Discrete Mechanics, Engineering
	Computational Intelligence	Artificial Intelligence, Mining, Text Mining, Information Retrieval, Software Engineering, Service/Cloud Computing
	Computational Fluid Dynamics	Computational Fluid Method, Massively Parallel Simulation, Coupled and Unified Simulation, Complex and Complicated Moving Boundary Method, Applied Aerodynamics, Industrial Applications, Vehicle Aerodynamics, Automotive Engine
	Simulation Techniques	Simulation Methods in General, Computational MHD and Its Visualizations, Yin-Yang Grid and Its Applications, Scientific Visualization, Solar Dynamo, Geodynamo
Innovation of Computational Science	Computational Molecular Engineering	Massively Parallel Simulation, Highly Accurate Simulation, Strongly Correlated Systems, Electronic Structure, Molecular Dynamics, Monte Carlo Method, QM/MM Methods
	Computational Biology	Biomolecular Simulation, Large-Scale Parallel Computation, Computational Pharmacokinetics, Application of Monte Carlo Method
	Computational Robotics	Environmental Simulation, System Care Support, Engineering, Computational Robotics, Computational Simulation
	Computational Space Science and Engineering	Space Simulation, Application of Particle Simulation, Massively Parallel Particle Simulation, Satellite Simulation
Applied Computational Science (JAMSTEC)	Applied Computational Science	Earth Simulator, Multiscale Simulation, Atmosphere-Ocean Coupled General Circulation Model, Typhoon Simulation, Nonhydrostatic/Hydrostatic Ocean Model, Earth Sciences, Lithosphere Dynamics, Earthquakes, Plate Motion, Discrete Element Method
Large Scale Computational Science (RIKEN AICS)	Large Scale Computational Science	Simulation of Complex Climate System, Numerical Software Library, Quantum Material Science, Lattice QCD, Biosimulation, Cellular Simulation

Basic sciences via large-scale simulation using supercomputers, and the research and development of innovative algorithms, visualization techniques

Intensive Computational Science Course
 An integrated education course that continues from the Masters Program onto the Doctoral Program, aiming to foster researchers and engineers who have acquired a superior ability to explore, develop, and practice innovative science and technology using high-performance computations.

Research Center

Integration of CPS-related Techniques toward Actualization of SSC (CPS³C)

- To contribute to the development, processing, and utilization of "System Information".
- ... in large-scale, complex systems based ...
- System: not refer to the so-called information system, but rather to broad systems covering a variety of areas, from engineering to natural and society.

Industrial and Social Implementation

Graduates: 209
 International students: 31
 Faculty members: 41 (May 2017)

Department	Division
Systems Science	Fundamentals of System Science
	Innovation of System Science
Information Science	Foundation of Information Science
	Intelligent Informatics
Computational Science	Fundamentals of Computational Science
	Innovation of Computer Science

Core Principles



Research Topic — System Dynamics & Control

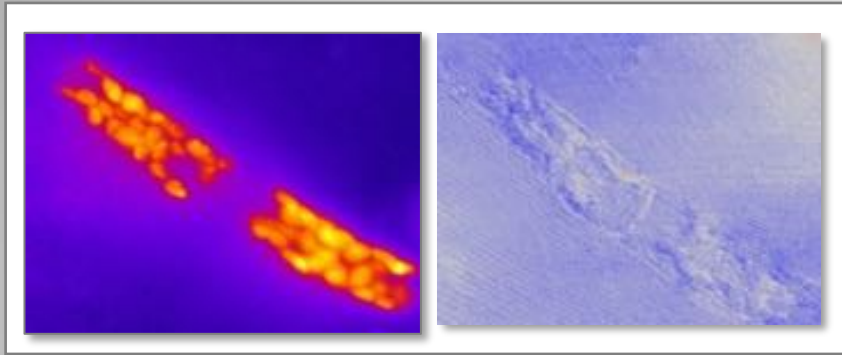
Design & Control of a Spherical Rolling Robot

Design & Control of Tilt Rotor UAV
(Unmanned Aerial Vehicle)

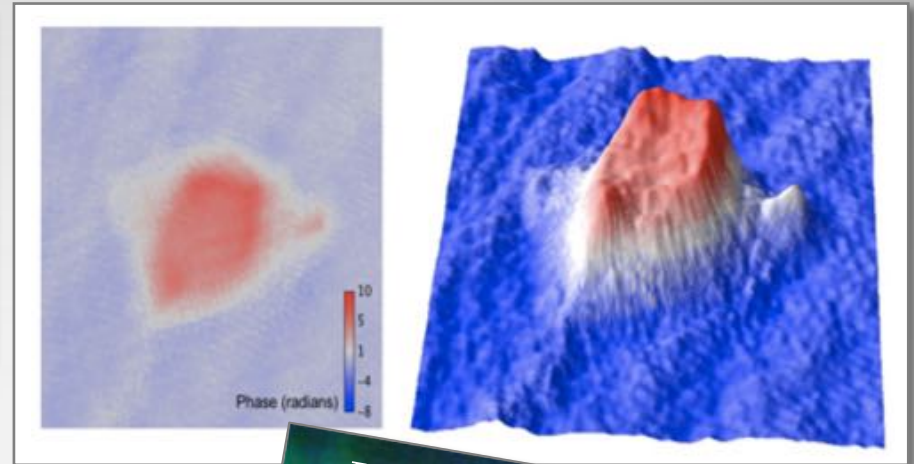


Optimum System Design Group

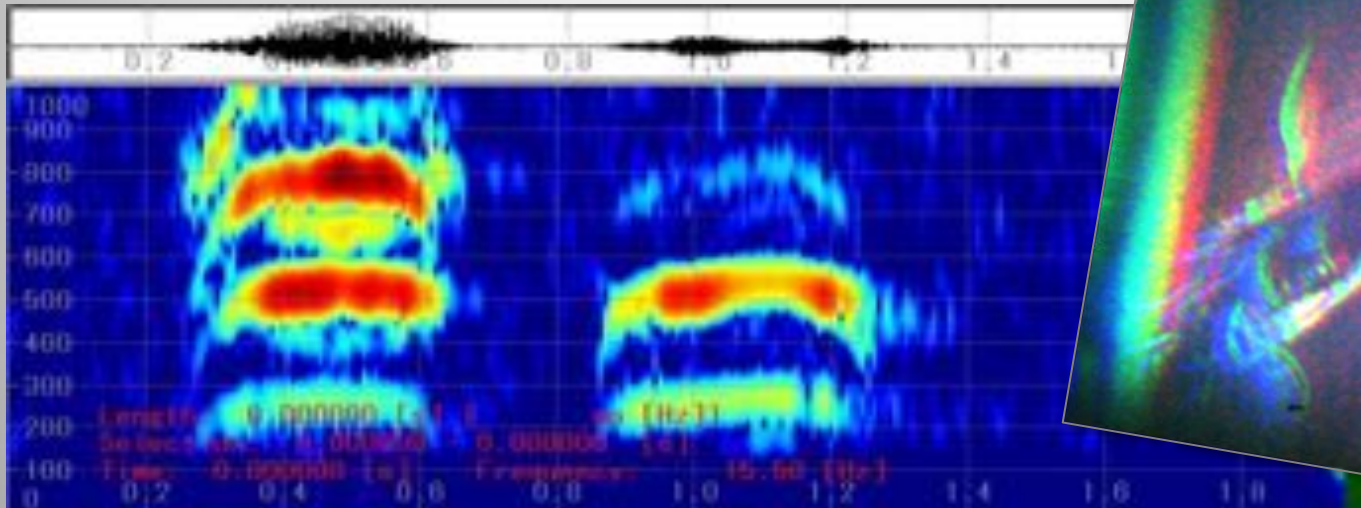
Research Topic — Optical Sensing & Visualization



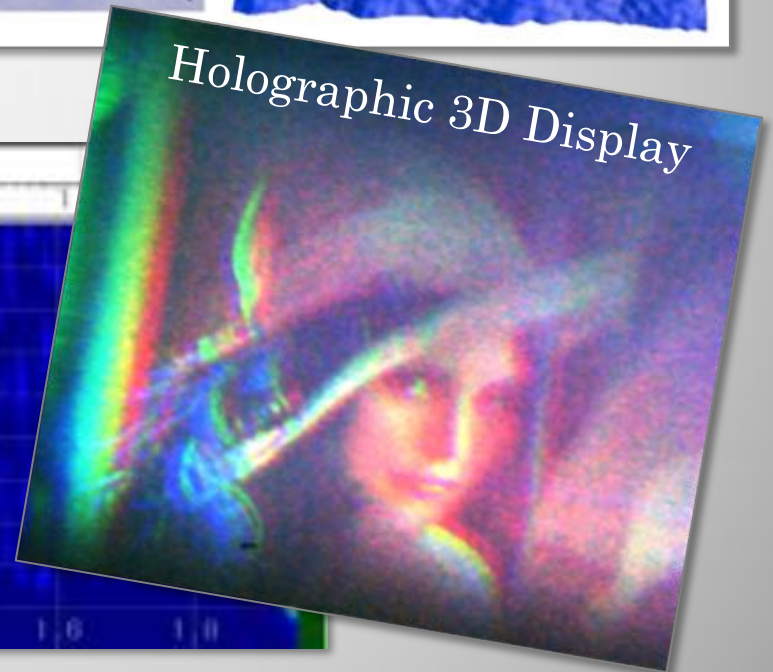
High-speed 3D Sensing



Holographic 3D Display



Optical Voice Recorder



Applied Optics Group

Research Topic — Robotics & Sensing



Robot-Human Interaction



Flexible Sensing

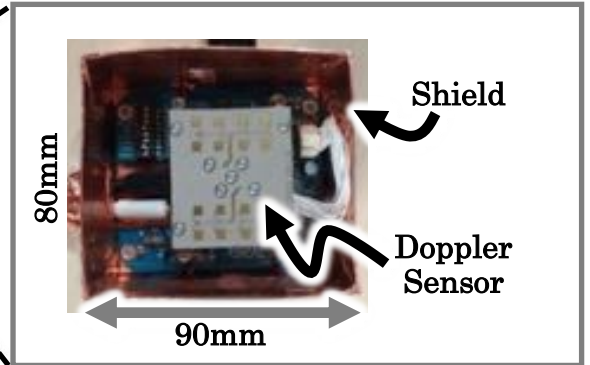
***Profs. Kobayashi
and Nakamoto***

Research Topic — CPS with IoT Core



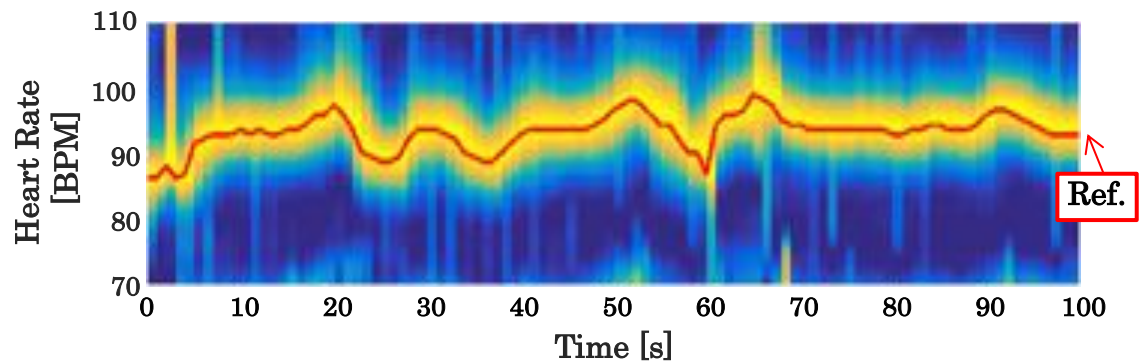
Real-time Video Recognition

HAPS (FPGA)



*Profs. Yoshimoto,
Kawaguchi, and
Izumi*

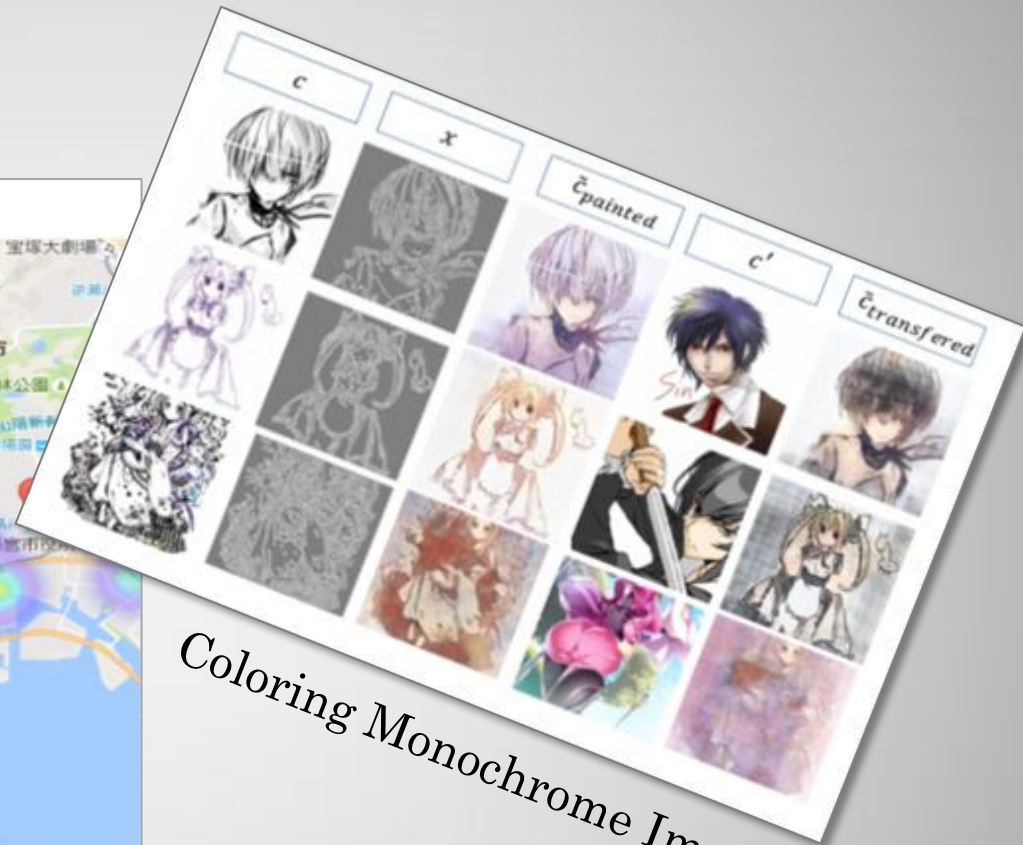
Healthcare
(Monitoring)



Research Topic — AI & Smart XX



Service for Smart City



Coloring Monochrome Images

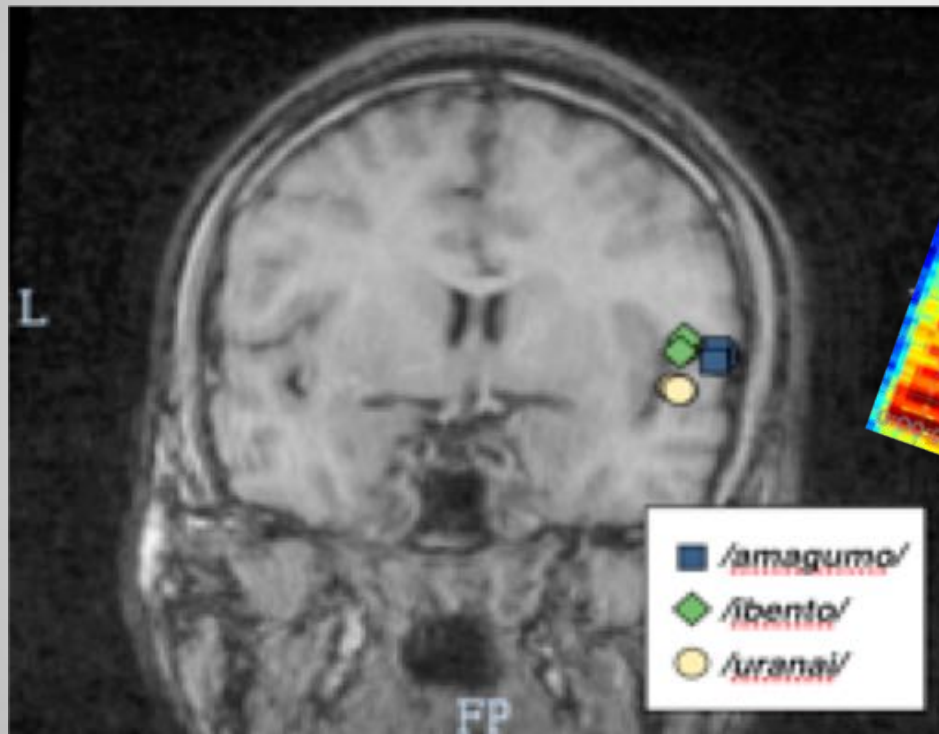
Prof. Nakamura

Computational Intelligence Group

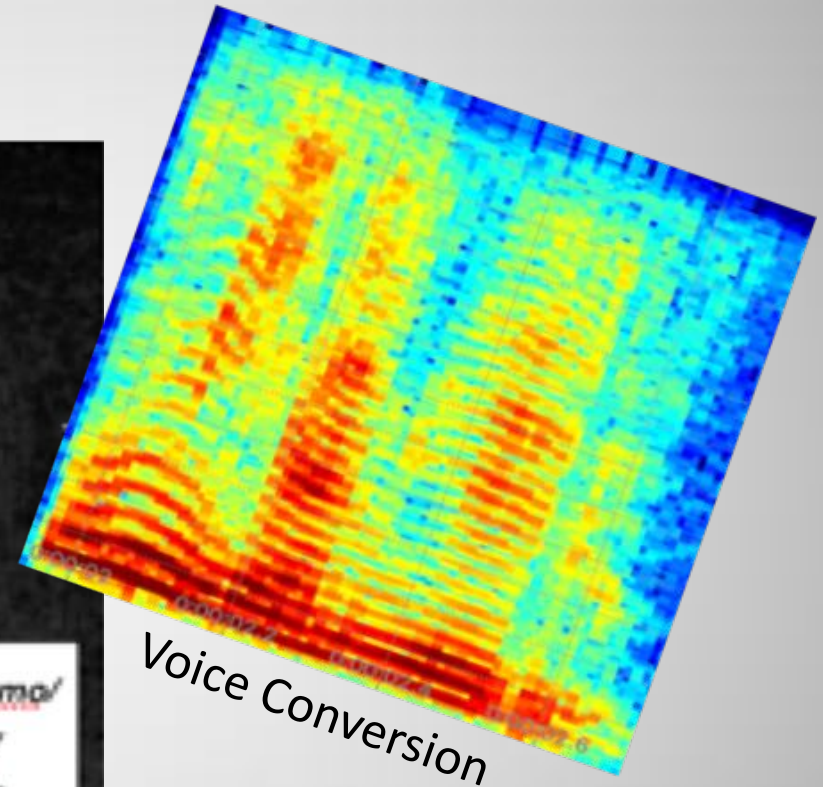
Research Topic — Optimization & Simulation



Research Topic — Voice Signal Processing



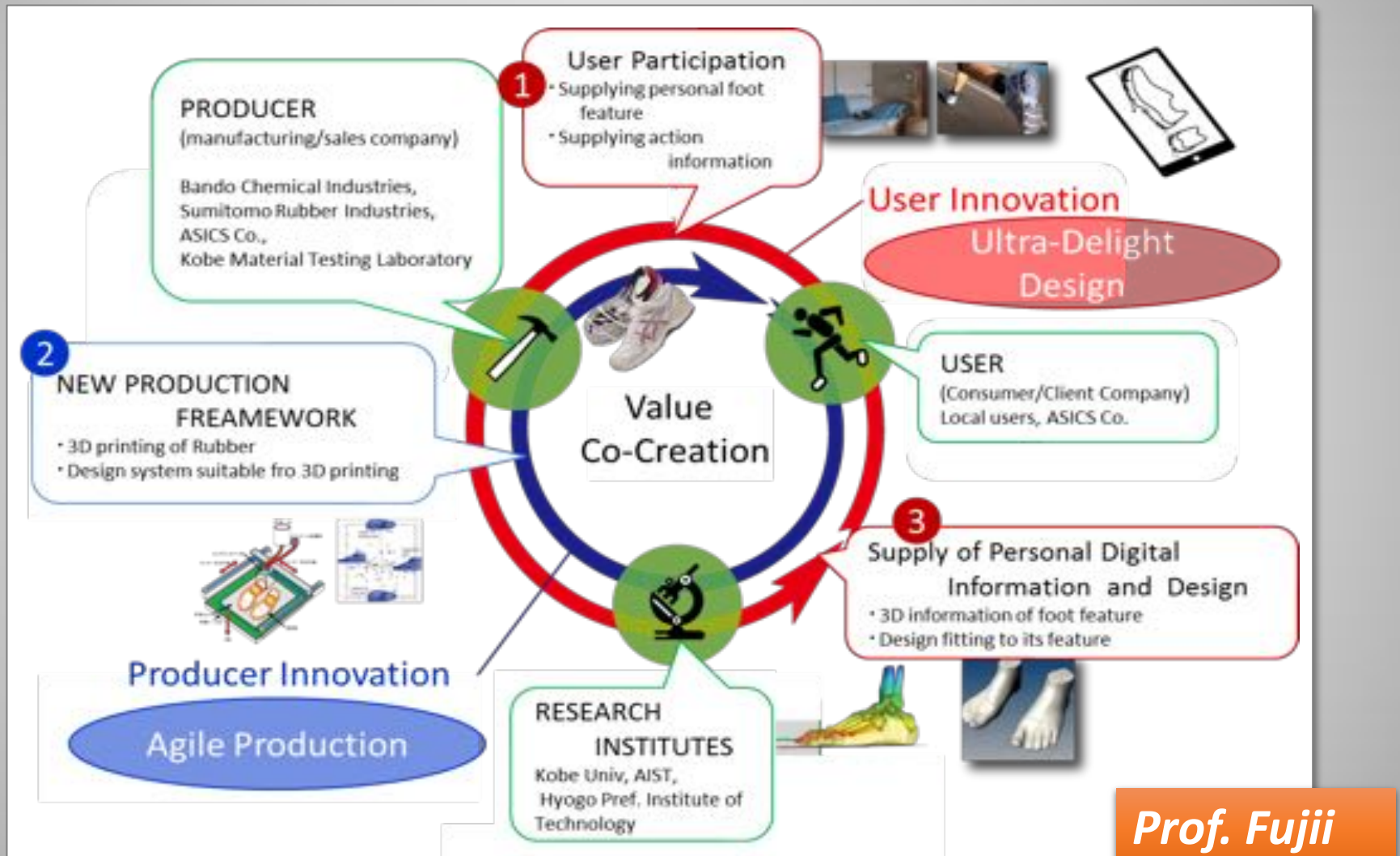
Brain activity estimation by MEG



Prof. Takiguchi

Media Informatics Group

Research Topic — Smart Manufacturing

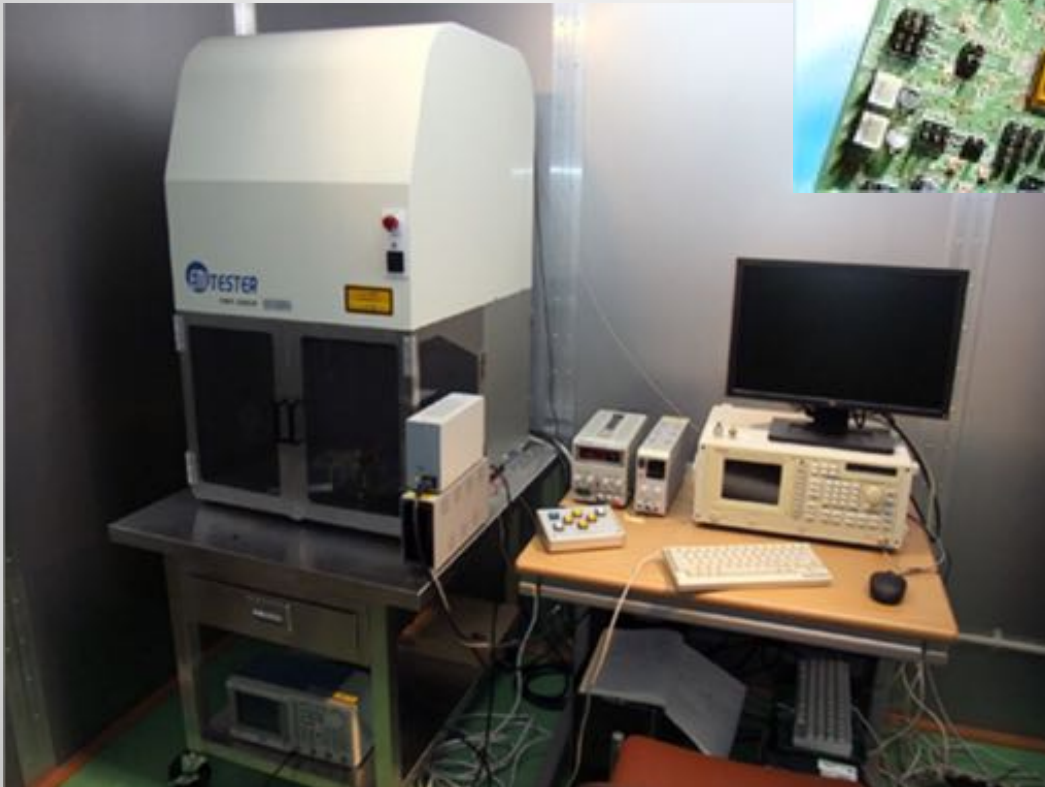


Prof. Fujii

Value Co-creation Platform

System Planning Group

Research Topic — Hardware Security



Prof. Miura

Research Topic — Smart Agriculture



Prof. Ohkawa

Knowledge and Information Processing Group

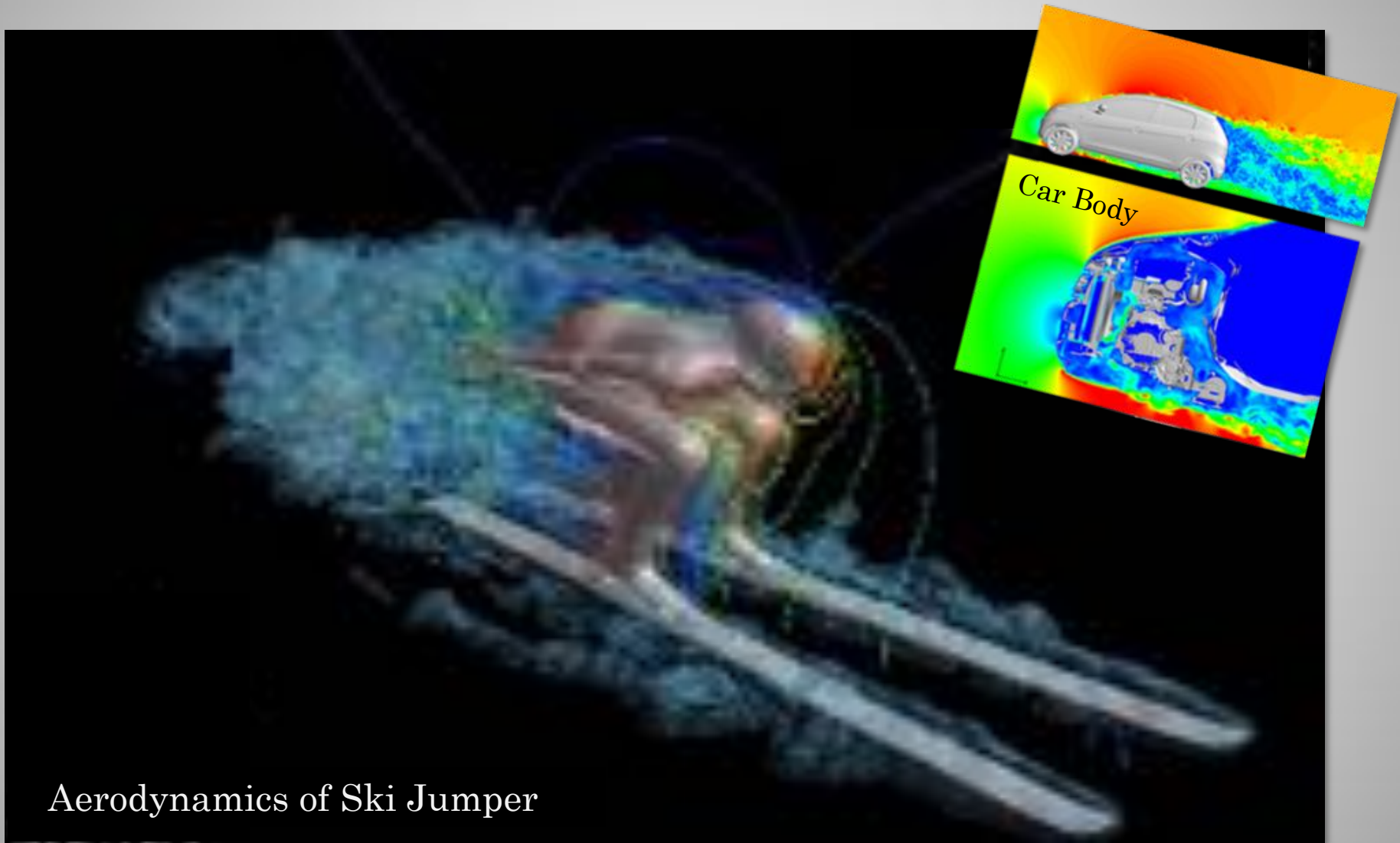
Research Topic — Simulation & VR Visualization

PI-Cave – 3D VR Environment
(Magnetic Field inside Earth)



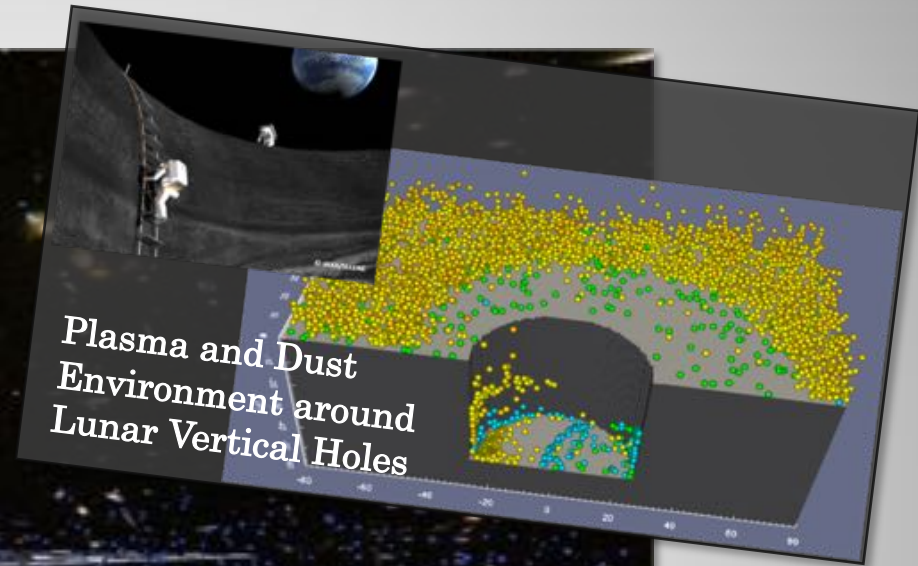
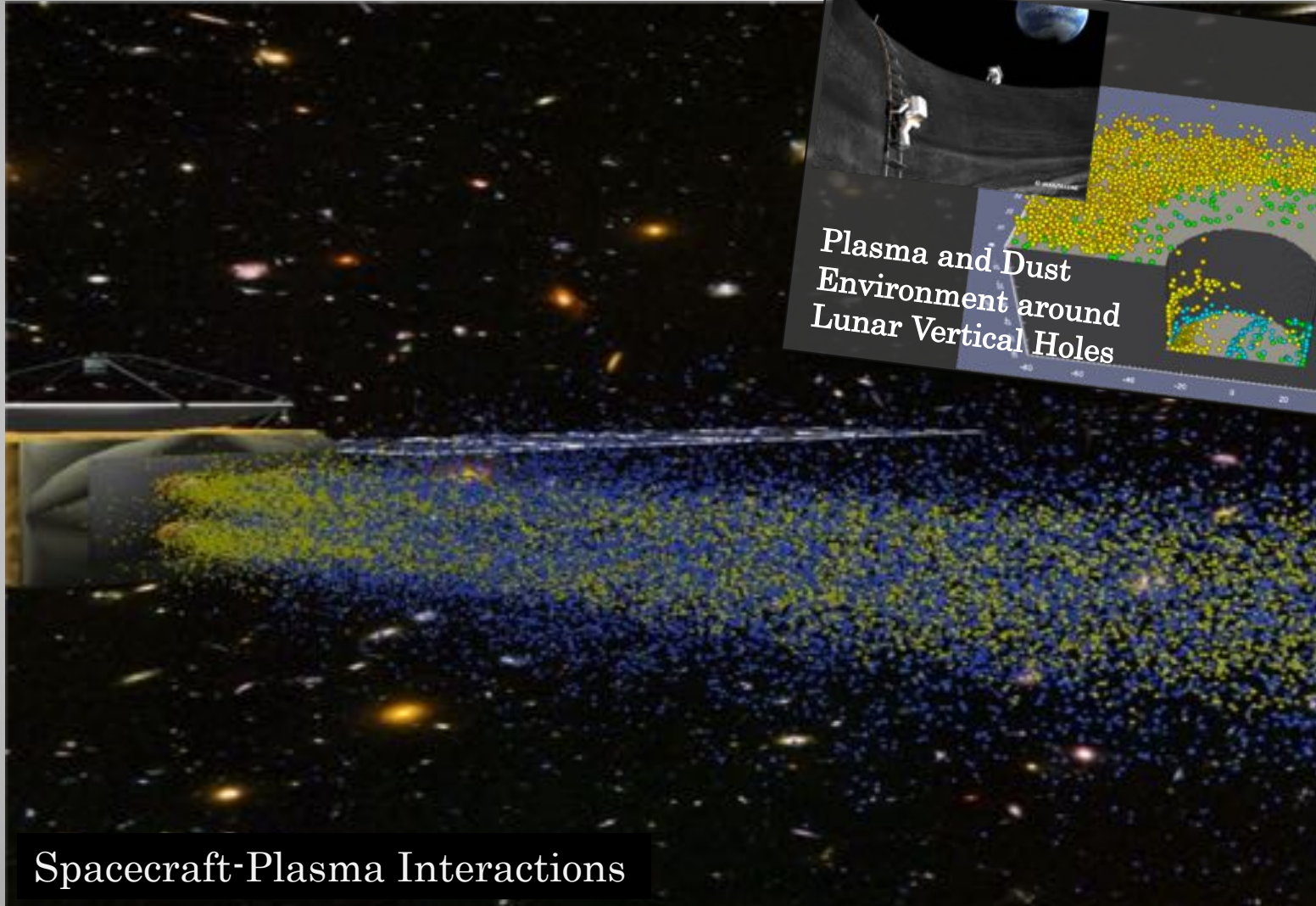
Simulation Techniques Group

Research Topic — Aerodynamics Simulation

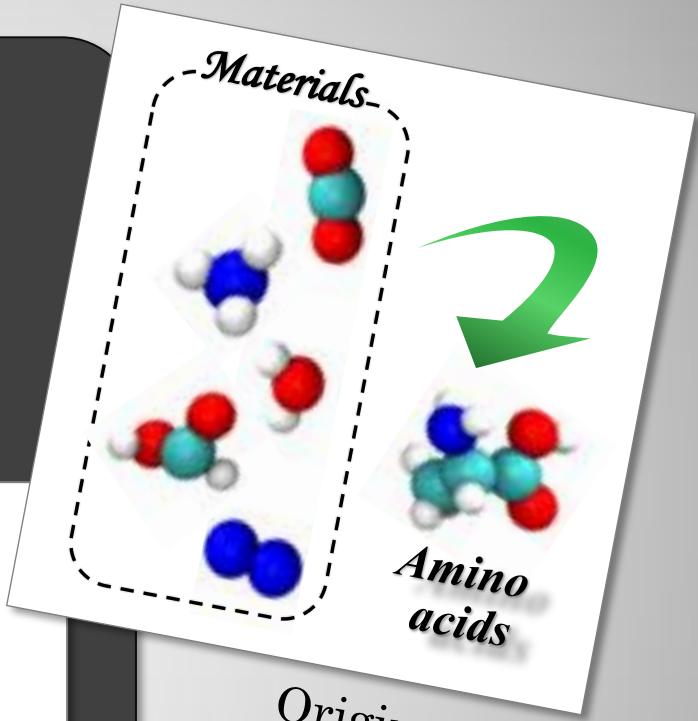
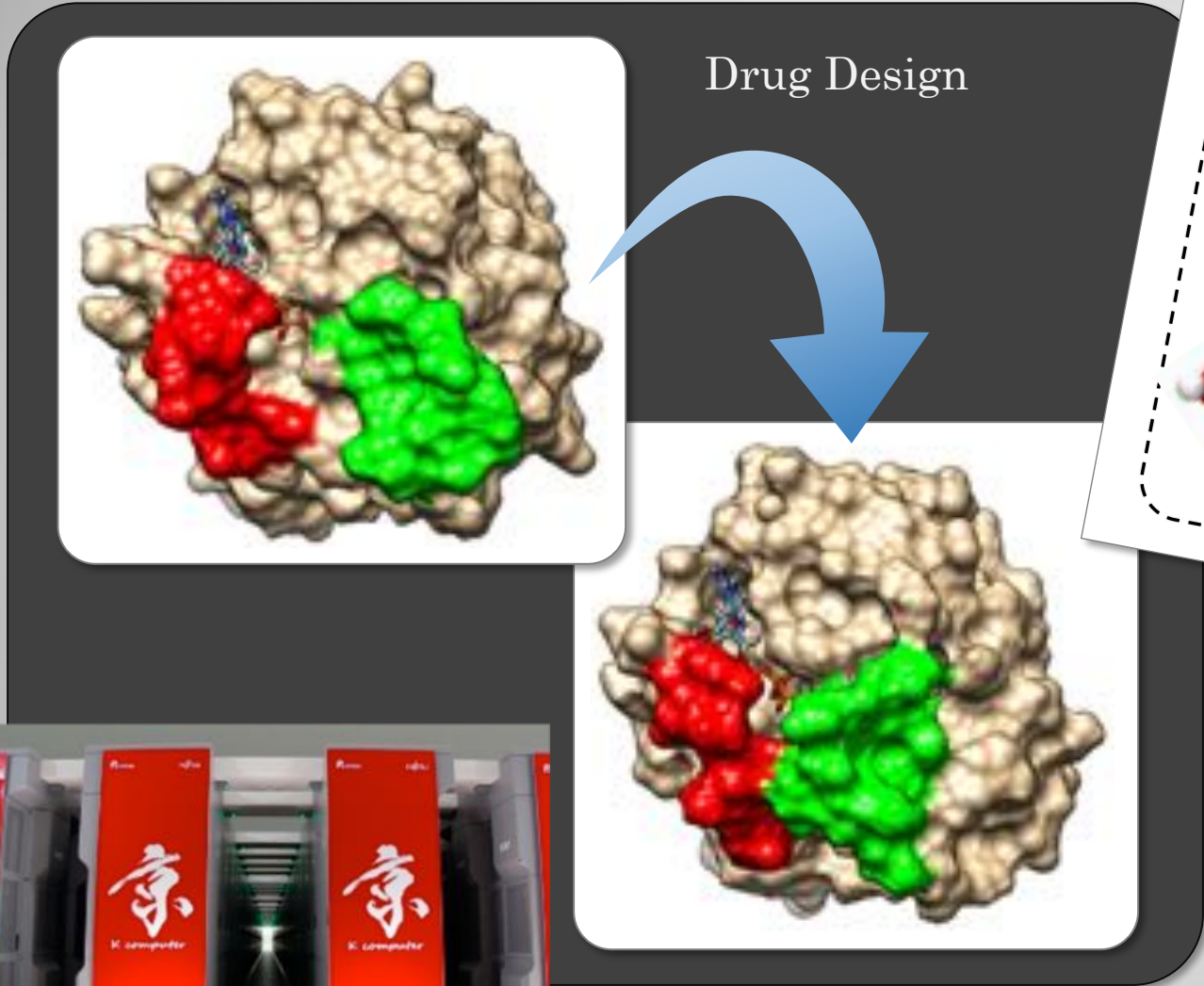


Aerodynamics of Ski Jumper

Research Topic — Space Environment Simulation



Research Topic — Molecular Simulation



Origin of Life



Graduate School of Engineering & Faculty of Engineering



Undergraduate and Graduate Course since 2007

(Undergraduate)

(Master's Course) (Doctoral Course)

Graduate School of Engineering

Architecture



Architecture

Civil Engineering



Civil Engineering

Electrical & Electronic Eng.



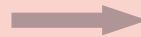
Electrical & Electronic Eng.

Mechanical Eng.



Mechanical Eng.

Chemical Sci. & Eng.



Chemical Sci. & Eng.

Comput. Sci. & Systems Eng.



Graduate School of System Informatics

Systems Science

Information Science

Computational Science

(The Graduate School of System Informatics was established in 2010)

Architecture

- Eminently universal field of learning, creation of housing, architectural facilities, basis of human life.
- 4 main divisions
 - Spatial Design
 - Architectural Planning, History and Theory
 - Engineering of Building Structures
 - Architectural Environmental Eng.



Civil Engineering

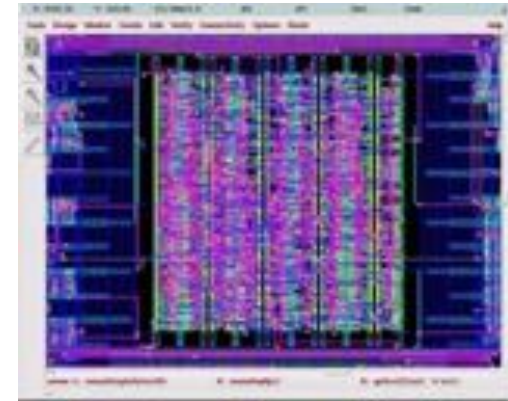
- Creating a safe society in harmony with the environment, through the construction and preservation of fundamental social facilities.
- 2 main divisions
 - Human Safety Engineering
 - Environmental Symbiosis Engineering



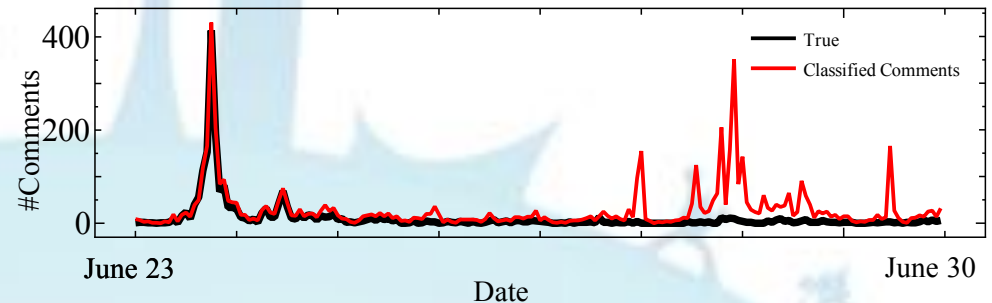
Electrical & Electronic Engineering

- offers the balanced interdisciplinary core subjects and studies on both education and research in the state-of-the-art scientific and technological fields.
- 2 main divisions
 - Physical Electronics
 - Computer and Information Engineering

Prof. Ozawa



LSI lay-out Design



Flaming Detection

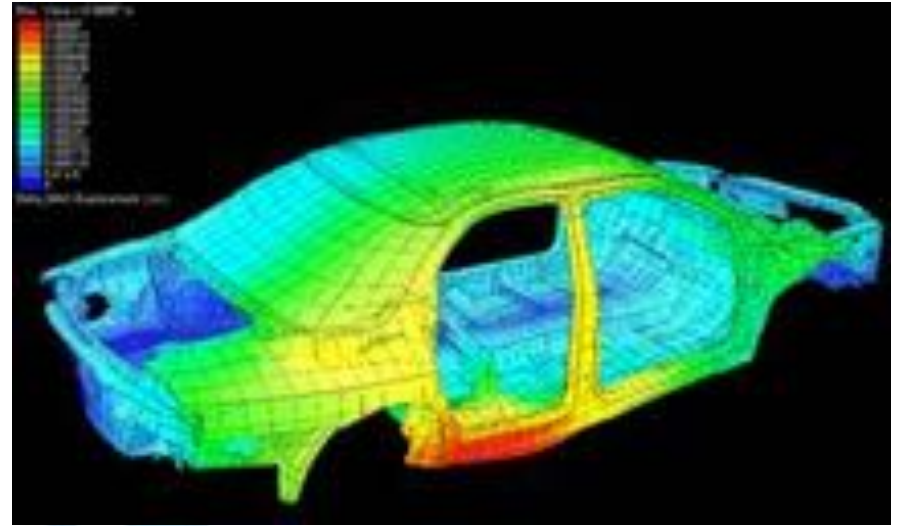


Flower Detection



Mechanical Engineering

- presents many of the basic disciplines that can be applied for industrial productions that may enrich human life with environmental friendship.
- 3 main divisions
 - Thermo-Fluid Dynamics
 - Mechanics and Physics of Materials
 - Design and Manufacturing



Stiffness Simulation

Chemical Science & Engineering

- To foster the next generation of researchers and engineers of chemical engineering on a global scale by education and research to meet the needs of industry and society.
- 2 main divisions
 - Applied Chemistry
 - Chemical Engineering





We are open to cooperation with the world!

Thank you very much for your attention.